

**BAYSWATER INDOOR SOCCER CENTRE**

**A.B.N 007 148 870**

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**AUSTRALIA'S No1 CENTRE**

**13 BURTON COURT BAYSWATER 3153**

**PHONE: 9729 1999      FAX: 9720 6970**

★ **SHIN PADS ARE COMPULSORY**

★ **TEAMS MUST SUPPLY OWN INSURANCE**

★ **TEAMS MUST SUPPLY OWN TRAINING BALL**

★ **TEAMS MUST ENSURE ALL VALUABLES ARE CARED FOR**

★ **ALL TEAMS MUST NAME A CAPTAIN**

**COMMON CONDITIONS AND RULES:**

**CAPTAIN(S):**

1. It is the captains responsibility to ensure all his/her players know and understand the rules and conditions of this centre.
2. Any queries or complaints must be in writing to the management by the TEAM CAPTAIN within 48 hours of the games completion. DO NOT APPROACH THE STAFF AT THE DESK.
3. The captain must make sure all fees are paid in full.
4. The captain is responsible for his/her teammates and spectators actions and behaviors.
5. Captains must make sure that his/her team has matching shirts with proper numbers (no drawn on or sticky taped numbers) when season commences(3rd league game) 1 GOAL per player out of uniform will be awarded to the opposing team. GOAL KEEPERS must have a different colored top with a number.
6. Numbers and players must correspond on team sheet.

**GENERAL:**

1. Playing period consists of 2 x 20 minute halves seniors, and 2 x 15 minute halves juniors with a 1 minute break at half time.
2. Time starts when the referee blows his whistle upon entering the court. (NOT FROM KICK OFF).
3. Maximum 10 players on the one night.
4. A walkover gives the opposing team a 5-0 win seniors, 3-0 juniors. Less than 4 players is also a walkover, More than 5 minutes late is a walkover. If a referee is required and a game played match fees must be paid. Walkover fines are to be paid by next game. Fines are Seniors \$70:00 Juniors \$40:00. NO POINTS will be given until paid.
5. Team may be replaced if they have given 2 walkovers.

**REGISTRATIONS:**

1. The captain must make sure all fees are paid.
2. Registrations are due 1<sup>st</sup> league game, must be paid by 3<sup>rd</sup> league game or POINTS TAKEN. A 5-0 loss shall apply until all registrations are paid.
3. Only players registered can play on the night, all fill ins must be registered before game commences.
4. Players may be registered at any time during the season. To be eligible for finals you must have played 5 league games and be registered.
5. Players can only be registered with ONE team on the night: A WALKOVER will be given if a registered player plays for another team on the same night.
6. The centre will have final say on any player(s) registering late as leagues are graded divisions.

**INSURANCE IS NOT INCLUDED IN REGISTRATIONS TEAMS SHALL ENSURE ADEQUATE INSURANCE COVER FOR ALL PLAYERS. THE CENTRE WILL NOT ACCEPT ANY LIABILITY.**