

UNIFORM:

1. Teams must have matching shirts with proper numbers, (no drawn on or sticky taped numbers) by 3rd league game. 1 goal per player out of uniform will be awarded to the opposing team. Goalkeepers must have a different colored top with a number. 1 goal per player out of uniform also applies.
2. Shin pads are compulsory.
3. Proper sporting attire must be worn at all times, eg: shirt; shorts; track pants; runners; shin pads; etc..... or you will be unable to enter the court. No street clothes to be worn.

FOULS:

1. To tackle from behind is illegal. However you may clearly play the ball from behind and side as long as no contact is made during or after the challenge.
2. The foul system means that after the 5th foul in each half all free kicks can be a no wall situation, all players must be 3 meters either side of the ball, players cannot join in until the ball hits the wall, the keeper or another player outside the 3 meter zone.
3. No sliding tackles.
4. Players cannot play the ball whilst they are on the ground.
5. You cannot jump on or into a player, obstruct a player or hold back a player, charge into the wall, charge a player into the wall as all are fouls and may result into a yellow or red card.
6. A penalty will be given for any foul committed by a defending player in his keepers circle. In the attacking half any DELIBERATE foul is also a penalty eg: last man these are also card offenses.

FREE KICKS:

1. All free kicks are direct. Players must wait for the whistle to restart the game.
2. Free kicks must be taken within 5 seconds of whistle, if taken before whistle blown the free kick will be reversed.
3. If keeper steps outside of the area, it is a free kick on the edge of the area where the offense occurred. If keeper deliberately leaves the area this is a card offense and a foul is recorded.
4. A free kick will be given against any player running into the wall, putting hands on the wall or charging people into the wall these can also result in yellow or red cards.
5. Intentional fouls are yellow and or red cards.
6. Deliberate time wasting in the corner is a free kick to the opposition.

KEEPER:

1. The keeper has 5 seconds of controlled possession to release the ball with hands or feet. A corner will result for the opposition.
2. Keeper may not throw or kick the ball over the half way line on the full on a goal kick or after the ball has touched their hands.
3. The keeper cannot leave the area: advantage can and will be played at the referee's discretion.
4. If the ball is outside the area it may be played by the keeper with the hands or feet if neither touches the ground outside the area at any time.
5. If keeper catches the ball it must be released by hands only.
6. If keeper deliberately leaves the area it is a card offense and a foul is recorded.

THROW INS:

1. Teams cannot receive the ball directly in their attacking area on a throw in. This will result in a free kick.
2. Teams cannot throw a direct goal. This will result in a throw in to the other team.
3. Throw ins must be taken within 5 seconds of the referee's whistle, if taken before whistle throw in will be reversed.
4. Throw ins: Both feet on the ground, hands behind head, throw through the arms do not bend them. Do not just drop the ball or jump.

FINES:

1. **A walkover fine is \$70.00 Seniors and \$40.00 Juniors. Until paid no points will be given.**
2. **A player sent off the TEAM shall be fined \$20.00 and player will not be able to play until Team fine is paid and sentence completed.**
3. **Run down sheets cost \$5.00, if centre is not at fault.**